



Information for parents & kit list

The SANCTUARY wide game will be taking place on the 12th November 2011. The start location will be kept top secret until one week before the event - you will receive these details through your section leader or you will be able to find them at www.durhamsanctuary.org.uk.

Each participant will undergo a full kit check before they are allowed to start. To help you prepare we have included a minimum kit list – we would particularly like to draw your attention to the need for walking boots with ankle support. **Participants without suitable boots will not be allowed to take part.** The event will involve walking a minimum of 8 miles along a mixture of footpaths, bridleways and some minor roads.

For up to date details of the event see: www.durhamsanctuary.org.uk

Kit List

Participants must prepare for the worst weather. Everyone (including accompanying adults) will have a full kit check before being allowed to start the event.

Individuals must be equipped as follows:

- Waterproof jacket with hood and taped seams
- Waterproof over trousers
- Walking boots – must provide proper ankle support
- Hat (or other warm headgear) & gloves
- Thick warm jumper (or similar) e.g. fleece top
- Trousers should be a synthetic fabric. Pure cotton or denim trousers (e.g. jeans) are NOT suitable.
- Rucksack – one with a waist belt is recommended
- Torch + spare batteries – a head torch is recommended. Wind up torches may only be carried as a spare
- Food – teams must carry enough food to be self sufficient for the event
- Whistle – for attracting attention

Recommended equipment:

- Gaiters - useful for keeping water, mud and other rubbish out of boots
- Thermal base layer - preferably not cotton. This provides a further layer of insulation.
- Walking socks - loop pile is recommended. (If they get wet, take them off, wring out all surplus moisture, put them back on again!)

Each group must also have between them:

- Map - the map number will be confirmed two weeks before the event. Unless the map is laminated a mapcase must also be carried
- Compass - standard walking compass, fluid filled
- Bivi bag - 1000 guage orange polythene bivvy bag or blizzard pack
- Small first aid kit – including plasters, gauze and adhesive tape
- Hot drink - total minimum flask capacity 2 pints
- 2 mobile phones – with fully charged batteries
- A pencil

Groups must ensure that no individual has an excessively heavy bag – it could be a long walk.





Under 18s Consent Form

Please complete and return to your leader along with payment of £8 ASAP (cheques to be made out to 1st Framwellgate Moor Scout Group.)

I agree to the young person, named below, taking part in the Sanctuary Wide Game

Name of young person:		D.o.B:	
Address:		Group/ District:	
Details of any medications currently being taken:			
Details of any disabilities, conditions, allergies, special needs or cultural needs that might affect this activity:			
Special dietary needs – eg vegetarian:			

The following adult may be contacted during this activity should the need arise:

Emergency contact name:		Phone number(s):	
Relationship to young person:			

If it becomes necessary for the above named young person to receive medical treatment and I cannot be contacted to authorise this, I hereby give my general consent to any necessary medical treatment and authorise the Leader in charge of my child to sign any document required by the hospital authorities.

Signed:		Date:	
Relationship to young person:			

Please use the back of this form if more space is required

